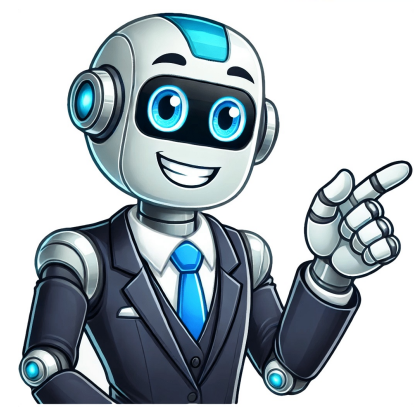


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Note: This is ONLY to be used to report spam, advertising, and problematic (harassment, fighting, or rude) posts. This page may contain sensitive or adult content that's not for everyone. To view it, please log in to confirm your age.By continuing, you also agree that use of this site constitutes acceptance of Reddit's User Agreement and acknowledgement of our Privacy Policy. The original SuperComputer. The one that started it all. Master your controller here. The x button is jump by the way. LeMurphs Reactions: Posts: 49 Joined: June 11th, 2020, 1:01 pm Post by LeMurphs » July 14th, 2020, 3:03 pm I've never had this issue before, it's only started since I've had to rebuild my game from scratch. A lot lot my sliders aren't working, notably anything to do with the lower lip, eyes and a few others. Not just the custom sliders, but the EA sliders too, and it seems to start when I put all my slider mods back in my Packages folder. This happens on the CAS in Edit Town mode as well as the Edit in CAS option with MC. It applies to new saves, even with cleared cache files. I have the XCAS core mod installed with the increased number of sliders module. I have the MC Intergration addon too. I've just swapping out both and each of these. Is there some kind of hard limit for the number of sliders, even with mods? I think I have approximately 250. I've set the limit to 400 in the MC CAS menu - don't know if that's right? - but that didn't make a difference. I read something about altering the multiple for the Facial and Body sliders respectively in the MC CAS menu too but no luck there either. I'd be grateful if somebody could help me work out where I'm going wrong. As I said, I've managed to get this far without the problem occurring but out of nowhere I've stopped being able to edit my Sims like before. LeMurphs LeMurphs Reactions: Posts: 49 Joined: June 11th, 2020, 1:01 pm Post by LeMurphs » July 14th, 2020, 3:06 pm I should clarify in case that doesn't make sense, what I mean is when I adjust the sliders up and down (or left and right I guess) it doesn't change anything on the Sim. LeMurphs igazor Organizer Reactions: Posts: 17809 Joined: April 8th, 2013, 6:00 pm Location: Everyone should strive to find their inner platypus. Post by igazor » July 14th, 2020, 3:23 pm Right. Many of us have experienced this. It's essentially slider overload, meaning that you have more sliders in use than can actually be used with the net result that none of them will work including the built-in ones. If you wish to use both MC and XCAS, that's fine. I've had them both in play for years. I would not recommend repeatedly swapping them out for each other as that's just going to confuse things. However, both mods need to have the exact same max number of sliders set for them or there may be a conflict on startup. For MC/MC Integration, that would be by menu command as you have found. There is an upper limit beyond which things won't work for that setting, we don't know exactly what it is and it may different for different players, but 400 sounds a bit high to me. Would something like 300 not work for you? XCAS is a Core Mod, not a Script Mod, so it has no menus with setting like that. Instead its max slider setting is arranged by way of an extra tuning file. Cinar provides some samples, you can only use one, but any one of them can be brought into S3PE, the max value edited that way, and then the edited tuning file used instead. But if you use the tuning file for let's say 100 and MC for 300 or 400, then you will get unpredictable results. As for new games and Edit Town, it should be noted that in order for MC Integration to work the game has to actually have been running with an active household in play and the game clock moving forward smoothly for that session before it can fully load. If you start a game session, a new game or otherwise, and jump right into Edit Town or CAH, then MC hasn't fully loaded yet and you won't be getting its version of CAS with its max slider and other settings engaged. igazor This page may contain sensitive or adult content that's not for everyone. To view it, please log in to confirm your age.By continuing, you also agree that use of this site constitutes acceptance of Reddit's User Agreement and acknowledgement of our Privacy Policy. Skip to main content Reddit and its partners use cookies and similar technologies to provide you with a better experience. 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